

# SONIC™

- MEGA DRIVE -

# #1



**Archie**  
**ACTION!**  
ARCHIECOMICS.COM

**SEGA®**





**CHARACTER  
= SELECT =**

Welcome to the Sonic Comic Universe – a world unique & beyond what you know from the SEGA games! Take a blast into the past as we return to the Classic Era of Sonic!



# SONIC™

- MEGA DRIVE -

## THE STORY SO FAR...

### HEDGEHOG HEROICS



Sonic the Hedgehog has always been there to stop **Dr. Eggman's** nasty schemes! When Dr. Eggman tried to mine the **Chaos Emeralds** from **South Island**, Sonic found them first!

When the doctor tried to launch the **Death Egg**, Sonic knocked it out of orbit! When the doctor tried to launch it again, Sonic blew the whole thing up! And when Dr. Eggman tried to take control of Little Planet, Sonic found the time to stop him and save **Amy Rose**!



The mustachioed mad man is up to something yet again, and Sonic is out to stop him!

And this time he's going to need even more than just speed to foil the doctor's scheme!

SONIC: MEGA DRIVE. No. 1, August, 2016. Published by Archie Comic Publications, Inc., 629 Fifth Avenue, Suite 100, Pelham, NY 10803-1242. Jon Goldwater, Publisher/Co-CEO, Nancy Silberkleit, Co-CEO, Mike Pellerito, President, Victor Gorelick, Co-President. Single copies \$3.99. All Canadian orders payable in U.S. funds. ©SEGA. All rights reserved. SEGA is registered in the US Patent and Trademark Office. SEGA, the SEGA logo, SONIC THE HEDGEHOG, SONIC UNIVERSE and SONIC BOOM™ are either registered trademarks or trademarks of SEGA Holdings Co., Ltd. or its affiliates. The product is manufactured under license from Sega of America, Inc., 250 East Olive Avenue, Ste 200, Burbank, CA 91502 www.sega.com. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Title registered in U.S. patent office. Printed in USA.



# GREEN SEASIDE ZONE

## MECH DRIVE

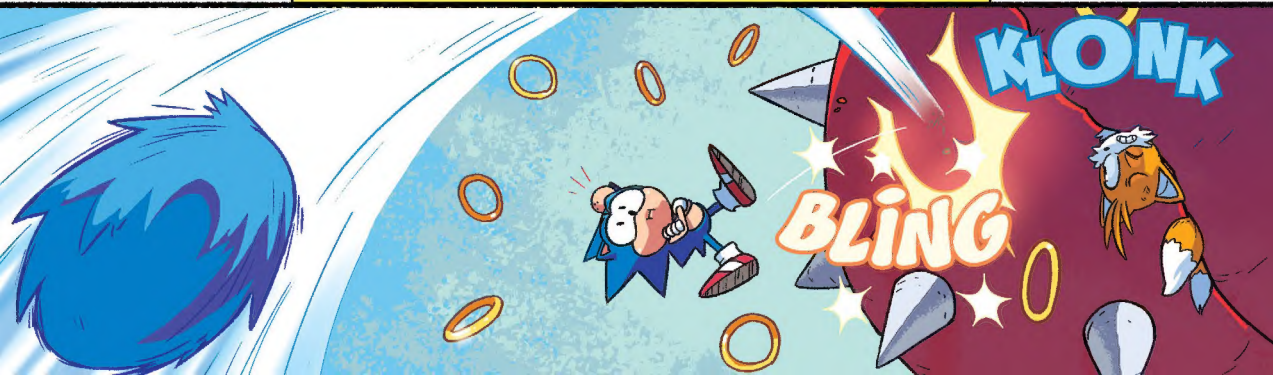
ACT ONE

HEY, TAILS!  
WHAT ARE YOU DOING  
HERE? ASIDE  
FROM BEING  
MENACED,  
I MEAN.

NEVERMIND--  
YOU CAN TELL ME  
AFTER I TRASH  
THIS THING!

NO! SONIC!  
WAIT!

Writer: IAN FLYNN / Line Art: TYSON HESSE / Colors: MATT HERMS  
Letters: JACK MORELLI / Cover By: TYSON HESSE / Con. Variant By: SEGA  
Editor: VINCENT LOVALLO / Editor-in-Chief: VICTOR GORELICK  
President: MIKE PELLERITO / Publisher/Co-CEO: JON GOLDWATER  
Special thanks to: SANDRA JO, MAI KİYOTAKI and to the  
Character Business and Licensing Department at SEGA Corporation





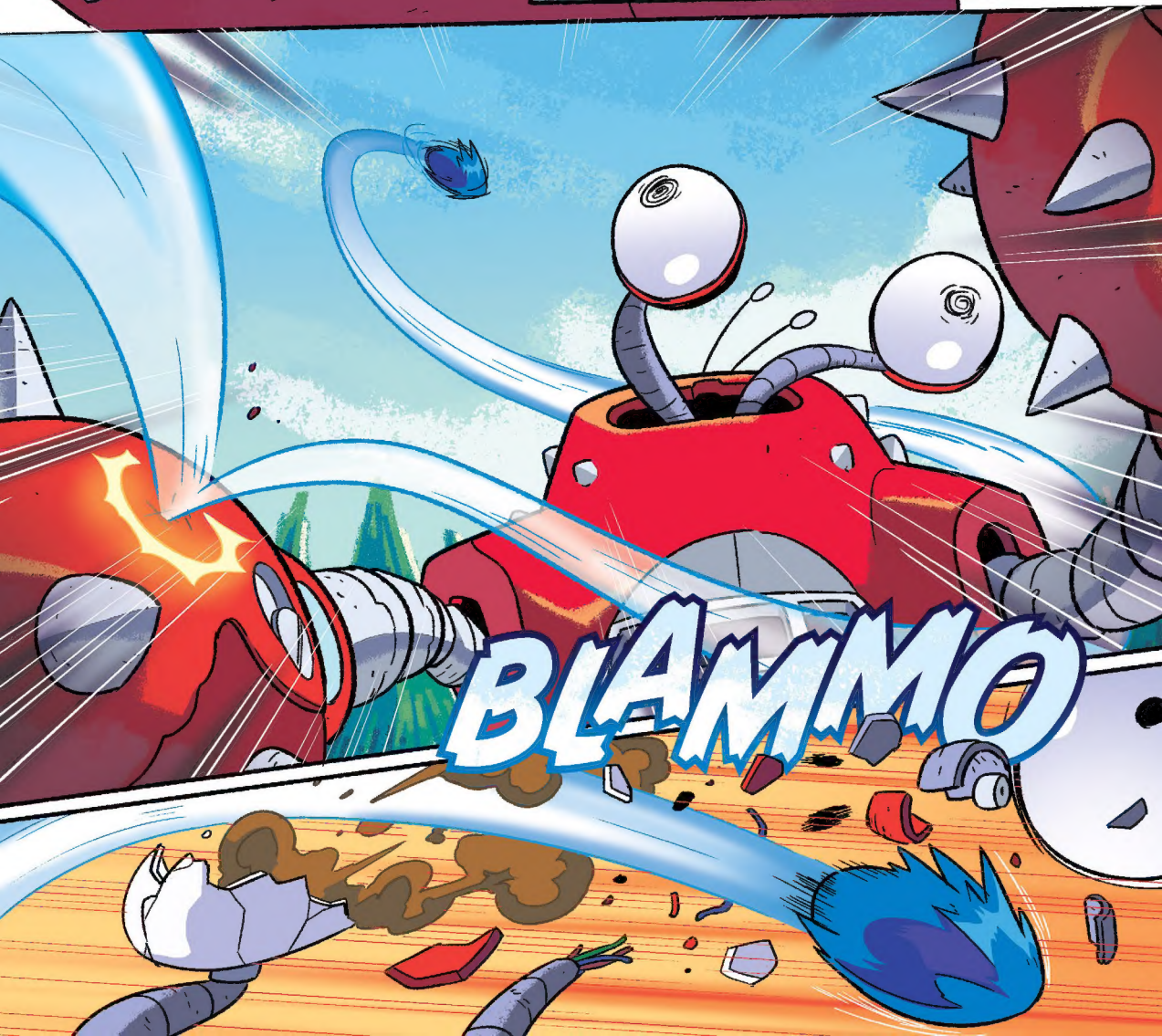
ITS ARMOR IS TOO STRONG! BUT IT MAKES IT REALLY HEAVY!

LET IT TAKE A SWING AT YOU, AND THEN GET IN CLOSE TO HIT ITS VULNERABLE EYES!

HIT THE GIANT ENEMY CRAB IN ITS WEAK SPOT FOR MASSIVE DAMAGE, HUH? TIMELESS.

WHUD

BLAMMO



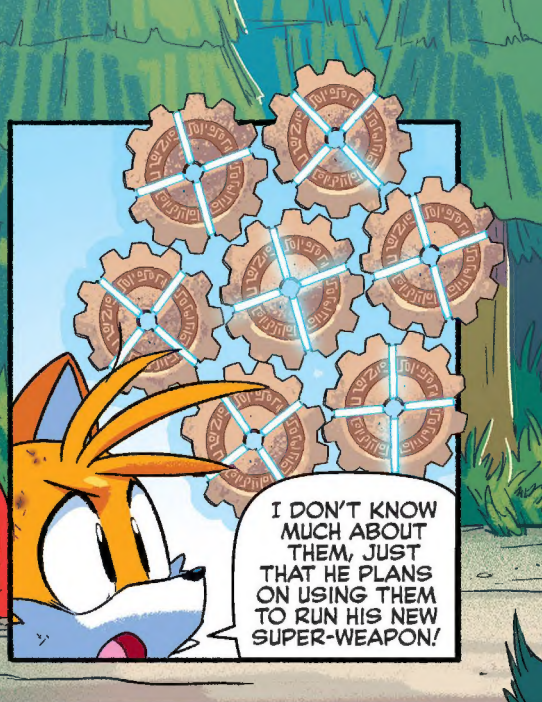




THANKS FOR THE SAVE, SONIC!

IT'S WHAT I DO. WHAT ARE YOU DOING TAKING ON SUPER-BADNIKS ON YOUR OWN?

I HEARD A RUMOR THAT DR. EGGMAN WAS SEARCHING THE EASTWATCH ISLANDS FOR SOMETHING CALLED THE "ANCIENT GEARS"!



I DON'T KNOW MUCH ABOUT THEM, JUST THAT HE PLANS ON USING THEM TO RUN HIS NEW SUPER-WEAPON!

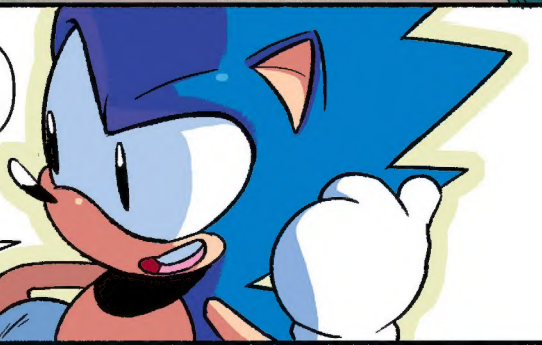


AND HE'S KIDNAPPING LITTLE ANIMALS TO POWER HIS BADNIKS AGAIN, RIGHT?

HOW DID YOU GUESS?

SOUNDS LIKE ANOTHER RO-BUTT-NIK-KICKING ADVENTURE. YOU IN?

YEAH! YOU KNOW IT!







OOH-HOO-HOO!

Ahh!  
SUCH EXQUISITE  
CRAFTSMANSHIP!  
DON'T WORRY, LITTLE  
ANCIENT GEAR!  
I'LL FIND YOUR BUDDIES  
AND TOGETHER YOU'LL  
POWER MY LATEST,  
GREATEST ENGINE OF  
DESTRUCTION--  
THE MEGA DRIVE!



GET A  
ROOM,  
YOU  
TWO!



SONIC?!

YOU'RE NOT  
RUINING MY PLANS  
THIS TIME! I'VE GOT  
AIR SUPERIORITY!

RATTA-  
TATTA-  
TAT



Oh, NO! I CAN'T  
JUMP THAT HIGH!  
WHATEVER WILL  
I DO TO GET  
UP THERE?

THAT'S  
YOUR CUE,  
GENIUS.



Oh!  
RIGHT!  
SORRY!  
IT'S BEEN  
AWHILE!





NO! GET DOWN FROM THERE!

...PLEASE?

NOOOOO!  
HATE YOU HATE YOU  
HATE YOU!

**BRAK**  
**BRAK**

**BRAK**



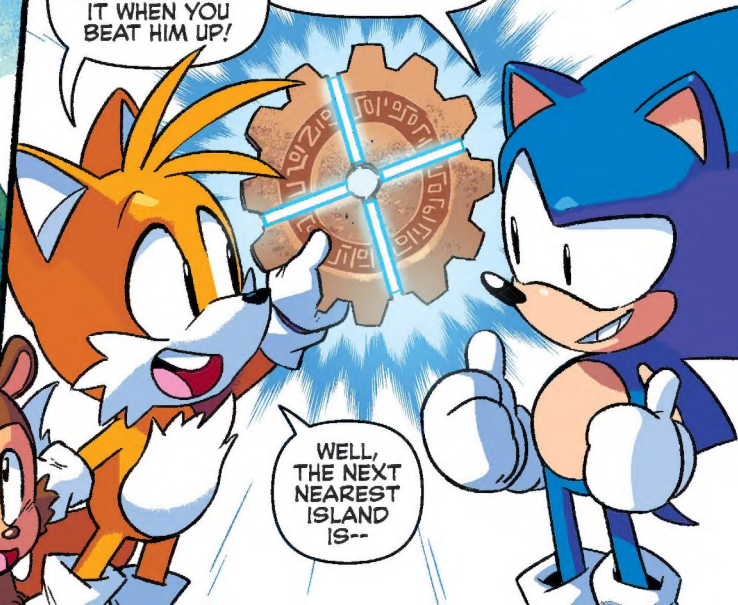
YOU HAVEN'T WON, RODENT!  
I'LL FIND THE REST OF THE ANCIENT GEARS! AND THEN YOU'LL FALL TO THE POWER OF MY MEGA DRIVE!



YEAH-YEAH. OUT YOU GO, LITTLE CRITTERS!

LOOK! EGGMAN MUST HAVE DROPPED IT WHEN YOU BEAT HIM UP!

NICE FIND, BUD! WHERE TO NEXT?



WELL, THE NEXT NEAREST ISLAND IS--





# FLOWER PARK ZONE



**SNAP**

WATCH IT!

**POW**



YOU OKAY?

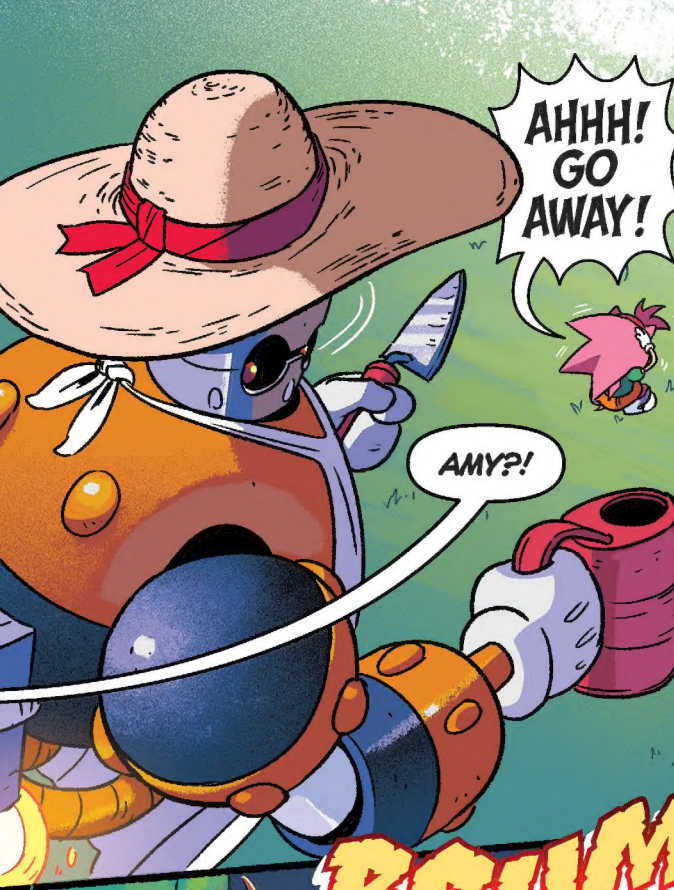
Y-YEAH. Y'KNOW, ASIDE FROM THE OCCASIONAL BADNIK, THIS PLACE IS REALLY NICE--

SOMEBODY'S IN TROUBLE!

THAT SOUNDED LIKE...

**EEEEEEK! HEEEEELP!**





AHHH!  
GO AWAY!

AMY?!



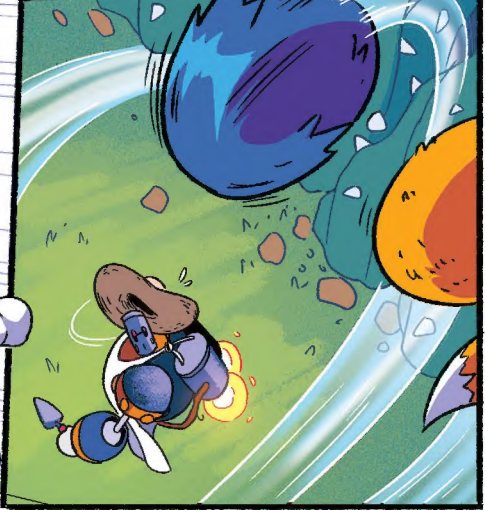
SONIC!  
I KNEW  
I'D FIND  
YOU!

FIND ME?  
WE'RE THE  
ONES WHO  
HEARD--

**RUMBLE**

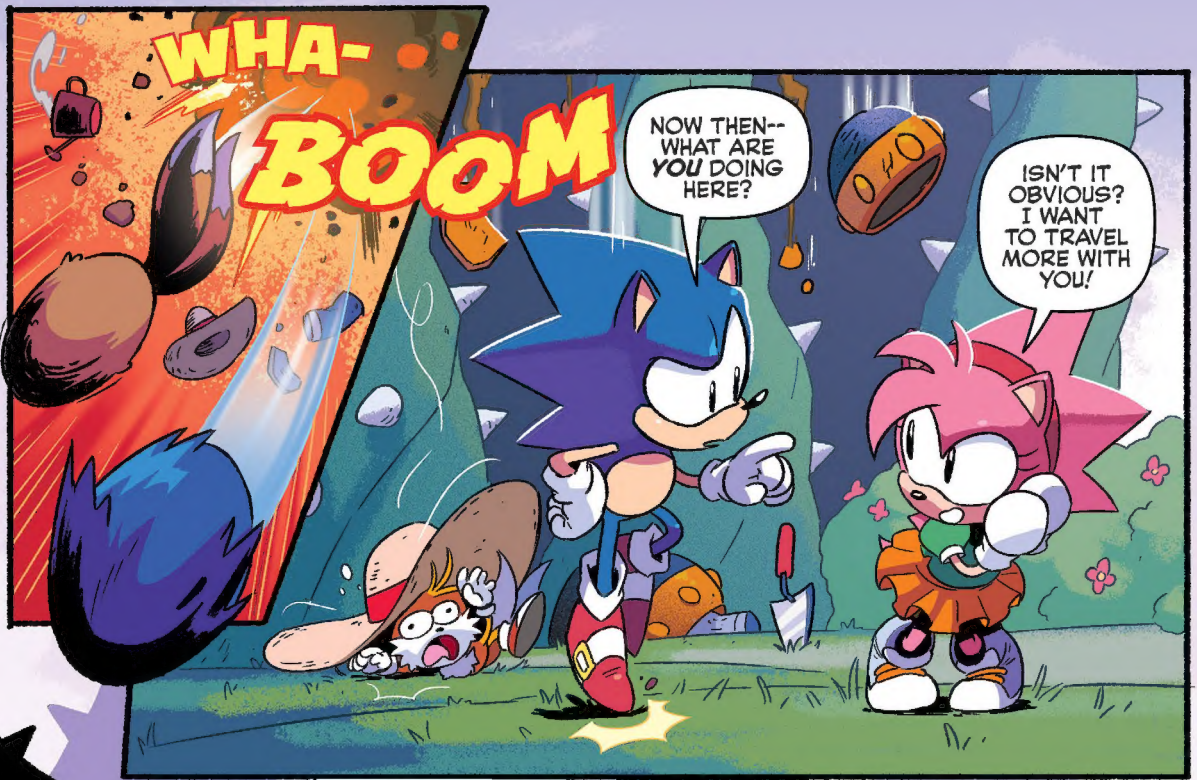


HOLD THAT  
THOUGHT.



HOLD THAT  
THOUGHT.

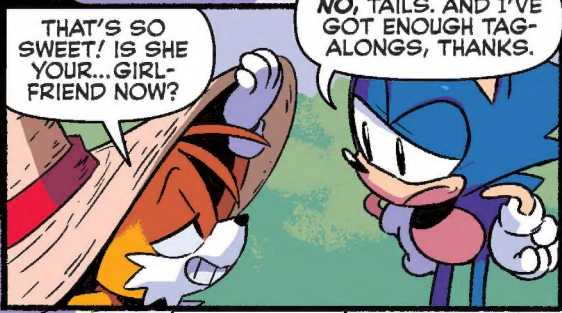




NOW THEN--  
WHAT ARE YOU  
DOING  
HERE?

ISN'T IT  
OBVIOUS?  
I WANT  
TO TRAVEL  
MORE WITH  
YOU!

**WHA-  
BOOM**



THAT'S SO  
SWEET! IS SHE  
YOUR... GIRL-  
FRIEND NOW?

NO, TAILS. AND I'VE  
GOT ENOUGH TAG-  
ALONGS, THANKS.



YEAH, BUT,  
"THE MORE  
THE MERRIER,"  
RIGHT...?



WHY  
CAN'T I  
COME  
TOO?!

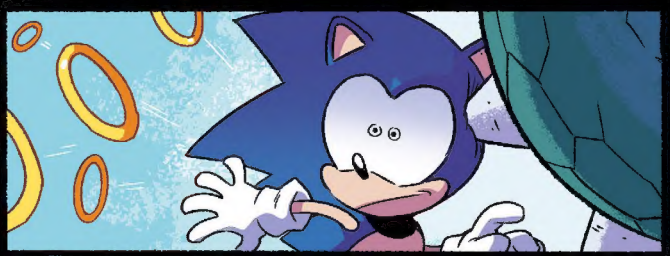
I'M BUSY.  
NO TIME TO  
RESCUE YOU  
AGAIN.

I'M NOT  
HELPLESS  
LIKE I WAS  
BACK THEN!  
PLEASE, LET  
ME COME  
TOO!

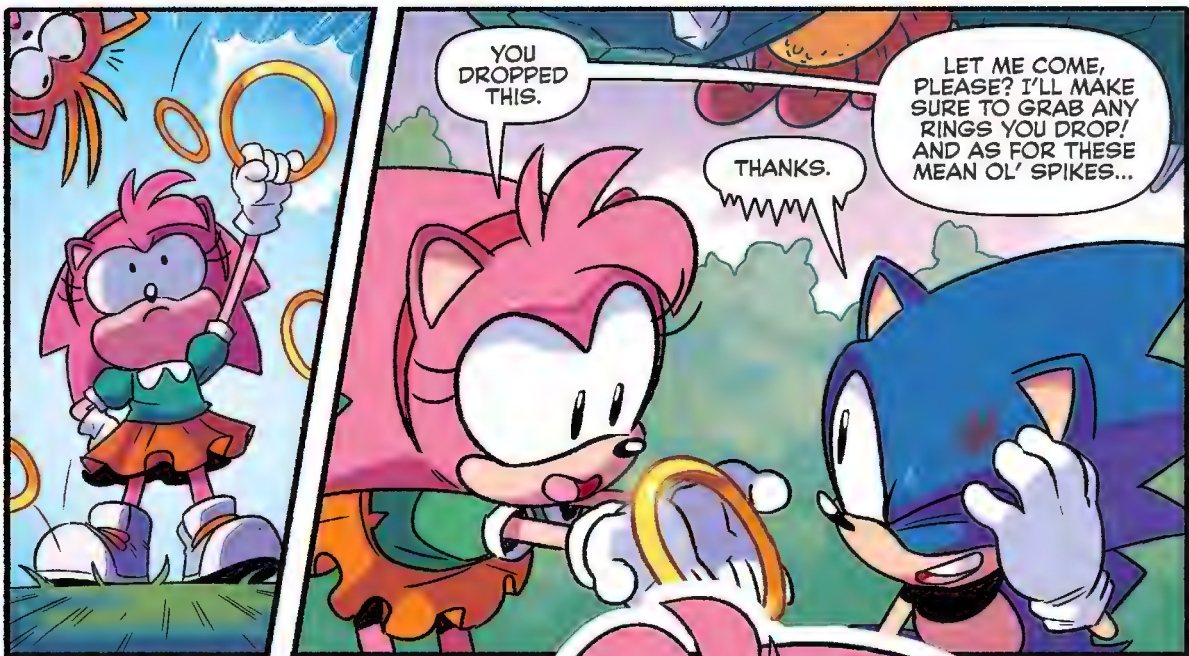


NOPE!  
TAILS HAS  
LEARNED TO  
KEEP UP AND  
HELP OUT. I  
DON'T NEED  
YOU GETTING  
IN MY WAY--

**BLING**







YOU DROPPED THIS.

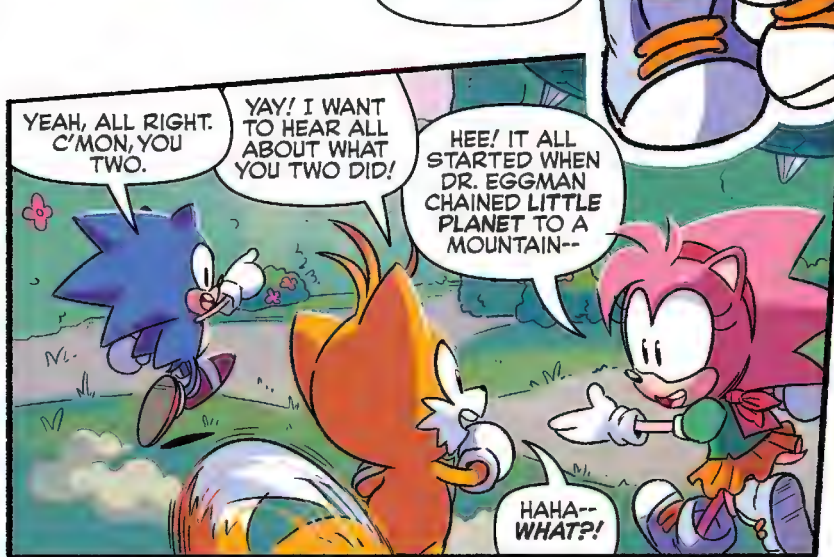
THANKS.

LET ME COME, PLEASE? I'LL MAKE SURE TO GRAB ANY RINGS YOU DROP! AND AS FOR THESE MEAN OL' SPIKES...



...MY NEW PIKO HAMMER CAN CLEAR THE WAY FOR YOU.

THAT'S SO COOL! CAN SHE COME, PLEASE?



YEAH, ALL RIGHT. C'MON, YOU TWO.

YAY! I WANT TO HEAR ALL ABOUT WHAT YOU TWO DID!

HEE! IT ALL STARTED WHEN DR. EGGMAN CHAINED LITTLE PLANET TO A MOUNTAIN--

HAHA--WHAT?!



AND THIS WAY I CAN BE SURE SHE WON'T GET KIDNAPPED AGAIN...

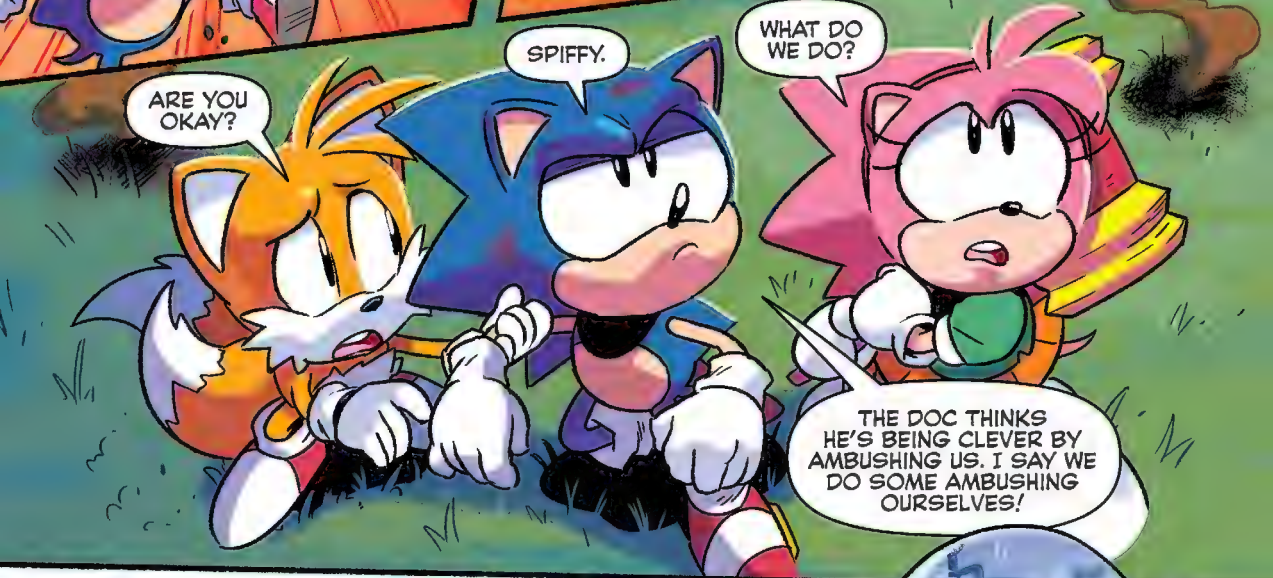




WHAT IF I CAPTURE YOU ALL AT ONCE INSTEAD?! WHA HA HA HA!

AFTER I SOFTEN YOU UP A BIT, OF COURSE!

**SKYEW**

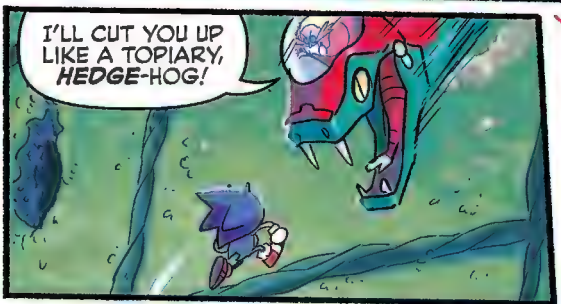


ARE YOU OKAY?

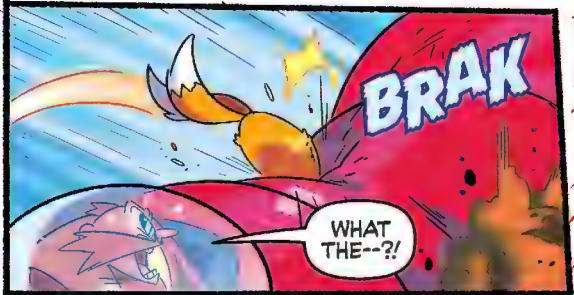
SPIFFY.

WHAT DO WE DO?

THE DOC THINKS HE'S BEING CLEVER BY AMBUSHING US. I SAY WE DO SOME AMBUSHING OURSELVES!

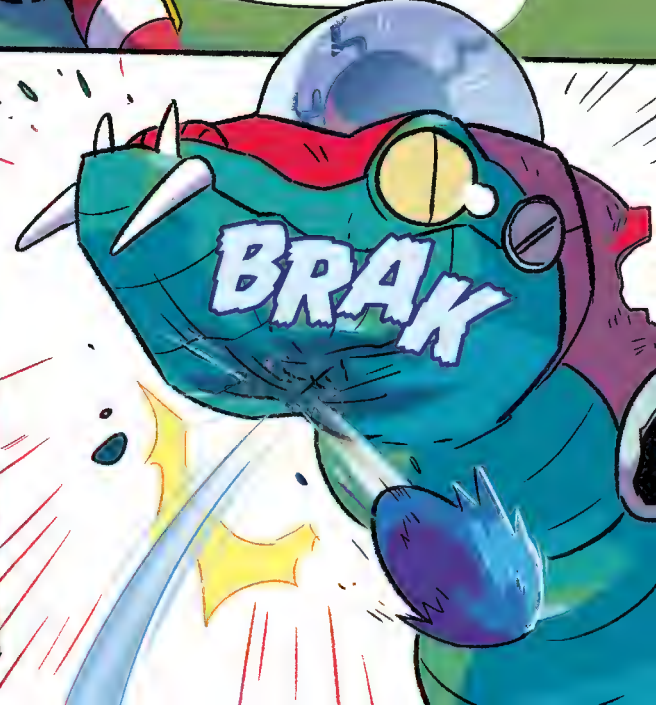


I'LL CUT YOU UP LIKE A TOPIARY, HEDGE-HOG!



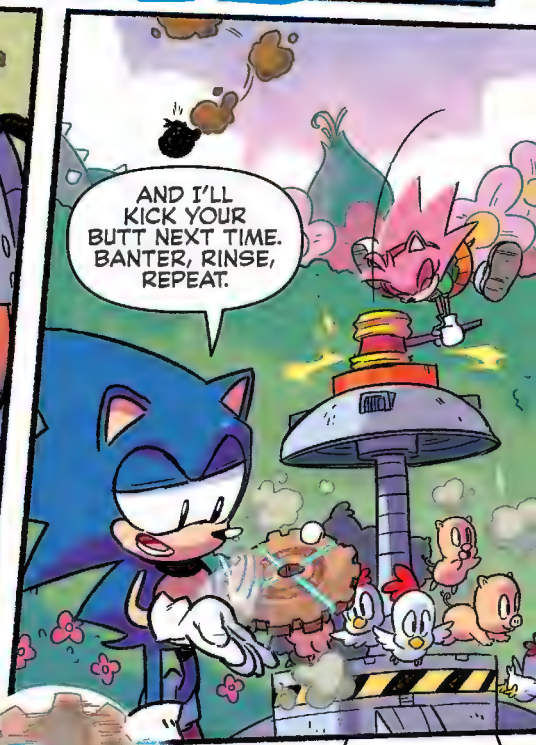
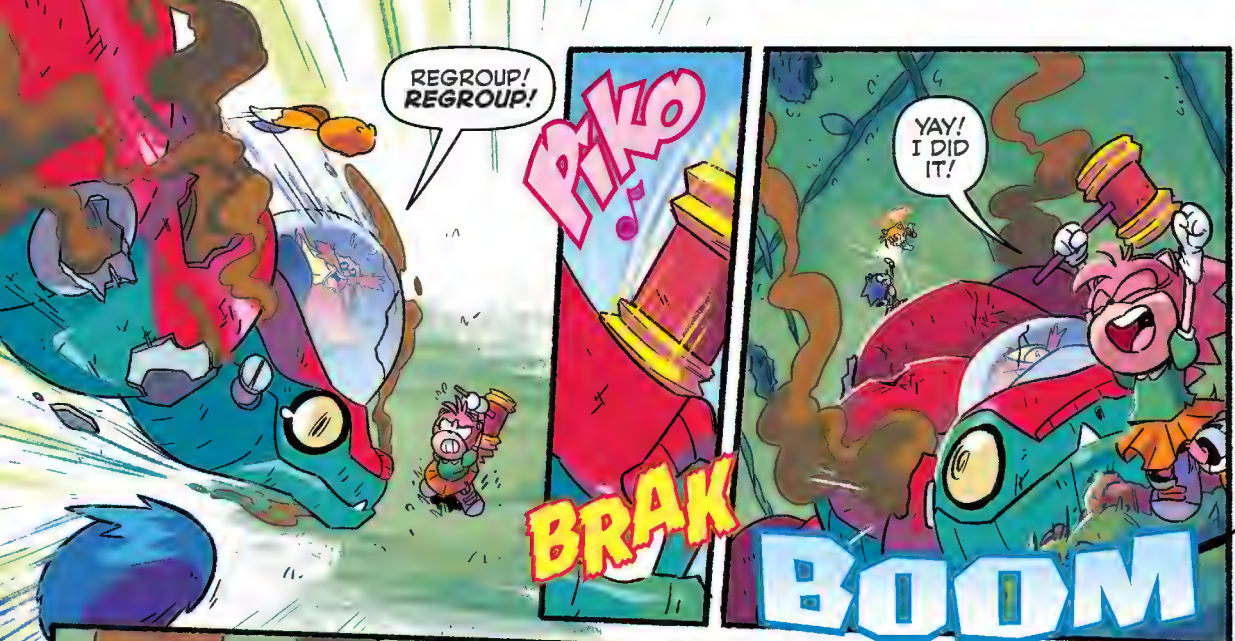
**BRAK**

WHAT THE---?!



**BRAK**

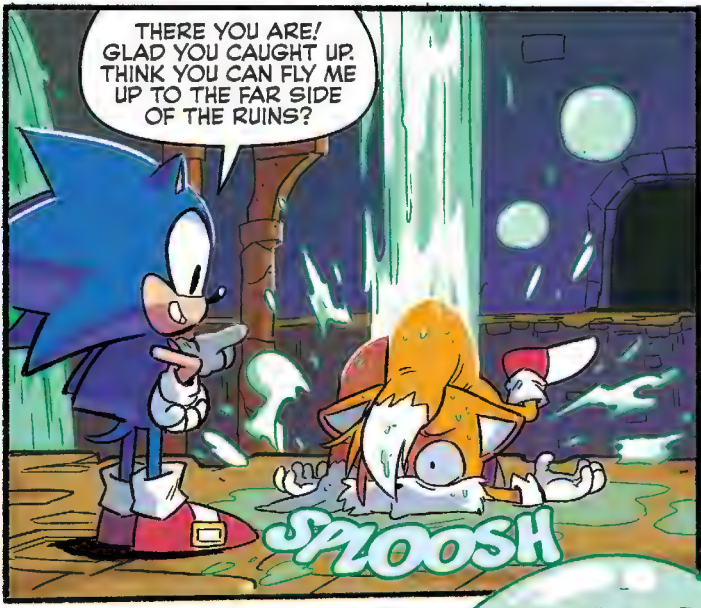
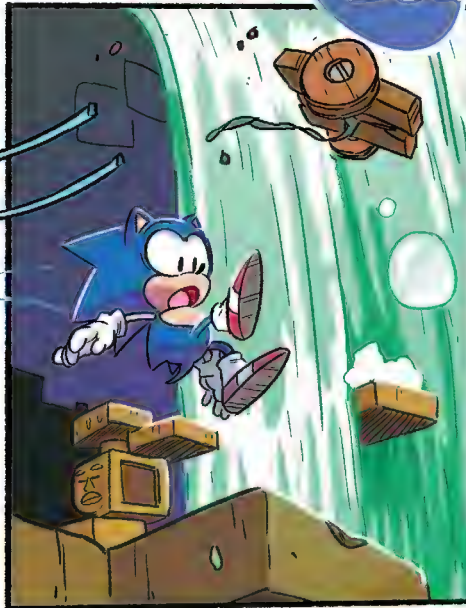








# CASCADE TEMPLE ZONE



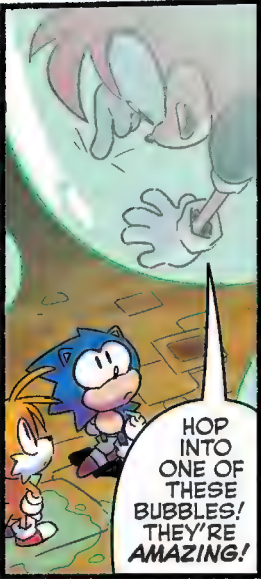
THERE YOU ARE!  
GLAD YOU CAUGHT UP.  
THINK YOU CAN FLY ME  
UP TO THE FAR SIDE  
OF THE RUINS?

**SPLASH**



UGH...IT LOOKS A BIT TOO FAR FOR ME, ESPECIALLY CARRYING YOUR WEIGHT.

EXCUSE ME?



HOP INTO ONE OF THESE BUBBLES! THEY'RE AMAZING!

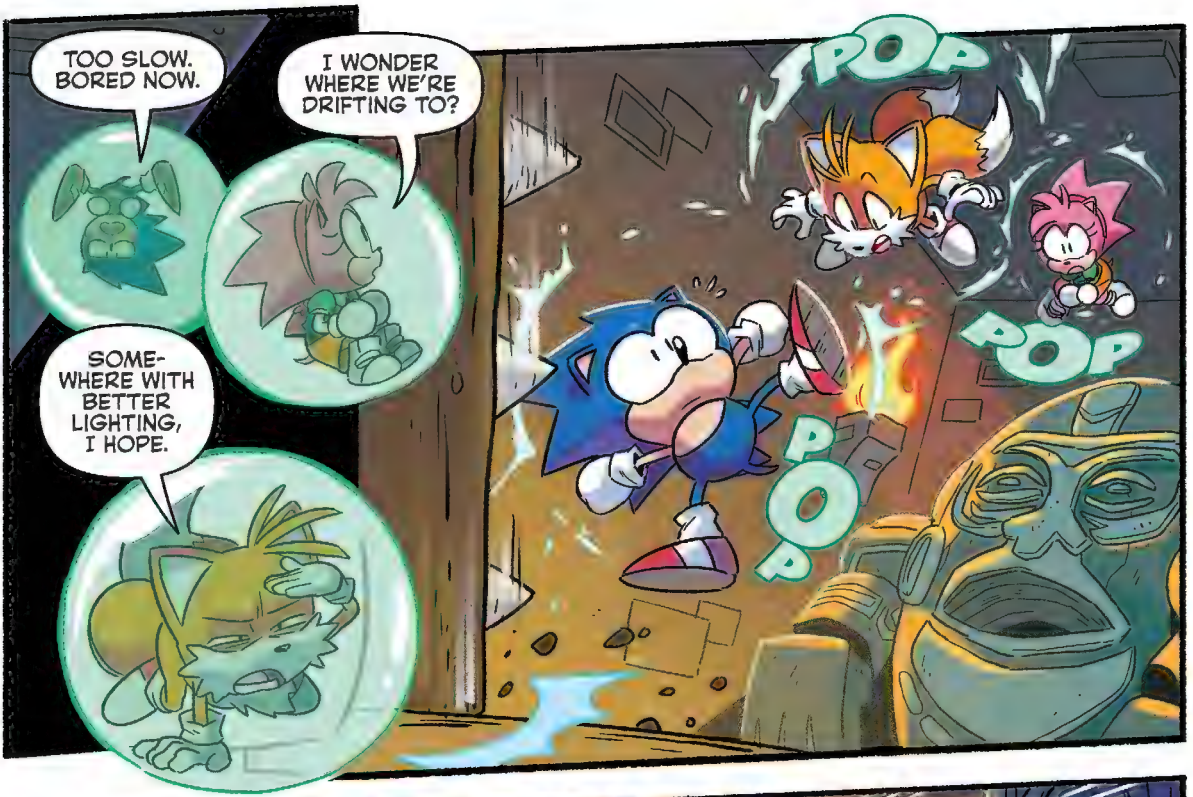


SOUNDS GOOD. BUBBLES DON'T COMPLAIN, RIGHT?

I'M JUST SAYING!

MAYBE LAY OFF THE CHILI DOGS A LITTLE...

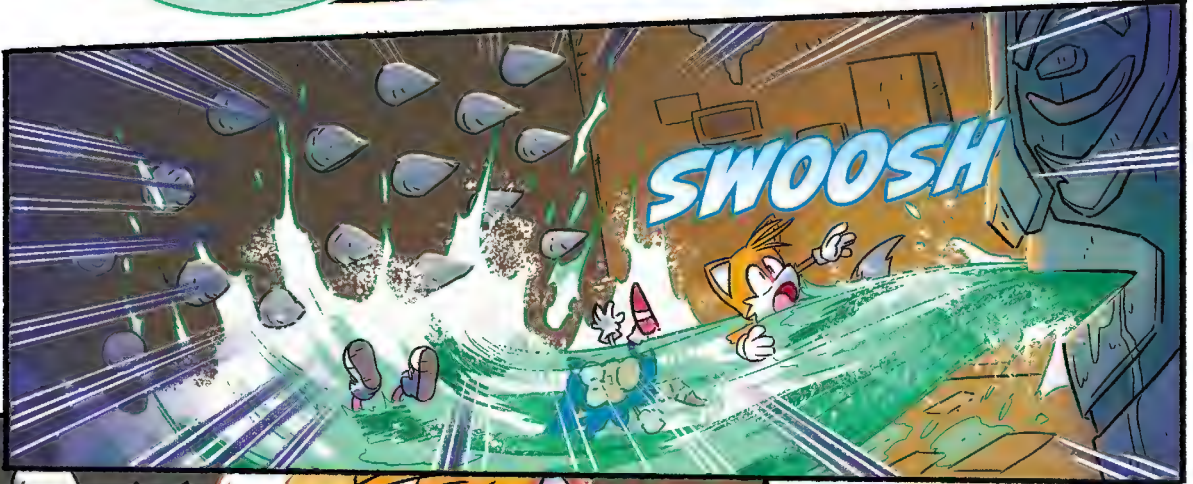




TOO SLOW.  
BORED NOW.

I WONDER  
WHERE WE'RE  
DRIFTING TO?

SOME-  
WHERE WITH  
BETTER  
LIGHTING,  
I HOPE.



SWOOSH



NO NO NO  
NO NO NO!

YOU  
SHOW  
THAT  
WALL,  
AMY!

THE  
STONES IN  
THE CEILING  
LOOK LOOSE!  
MAYBE WE CAN  
USE THEM!  
C'MON!

Piko Piko  
Piko

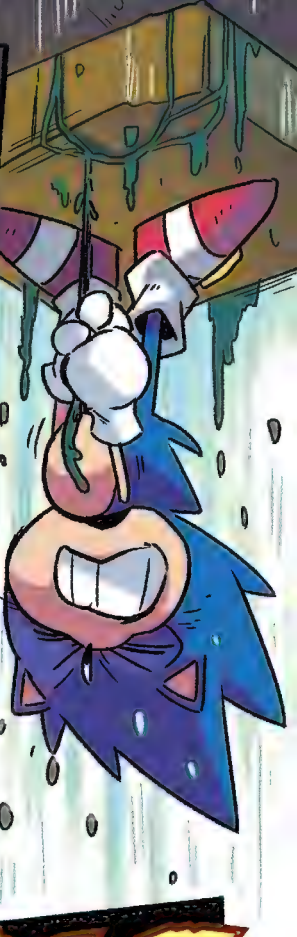
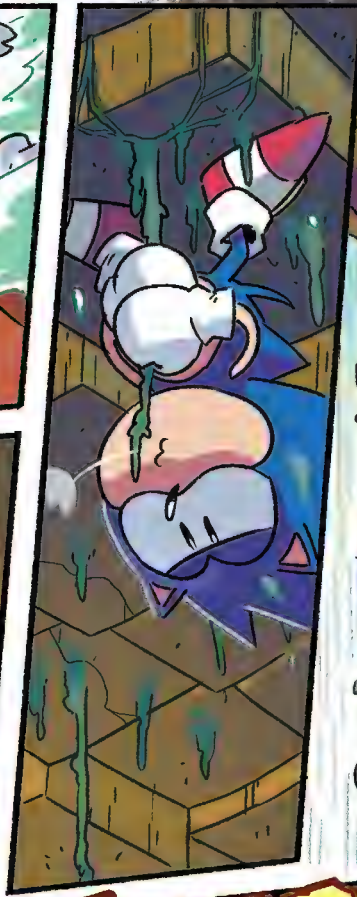
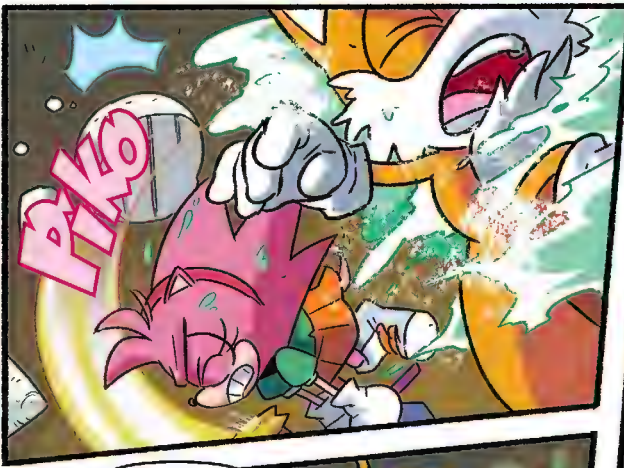


ACK!

TAILS!

SWOOSH

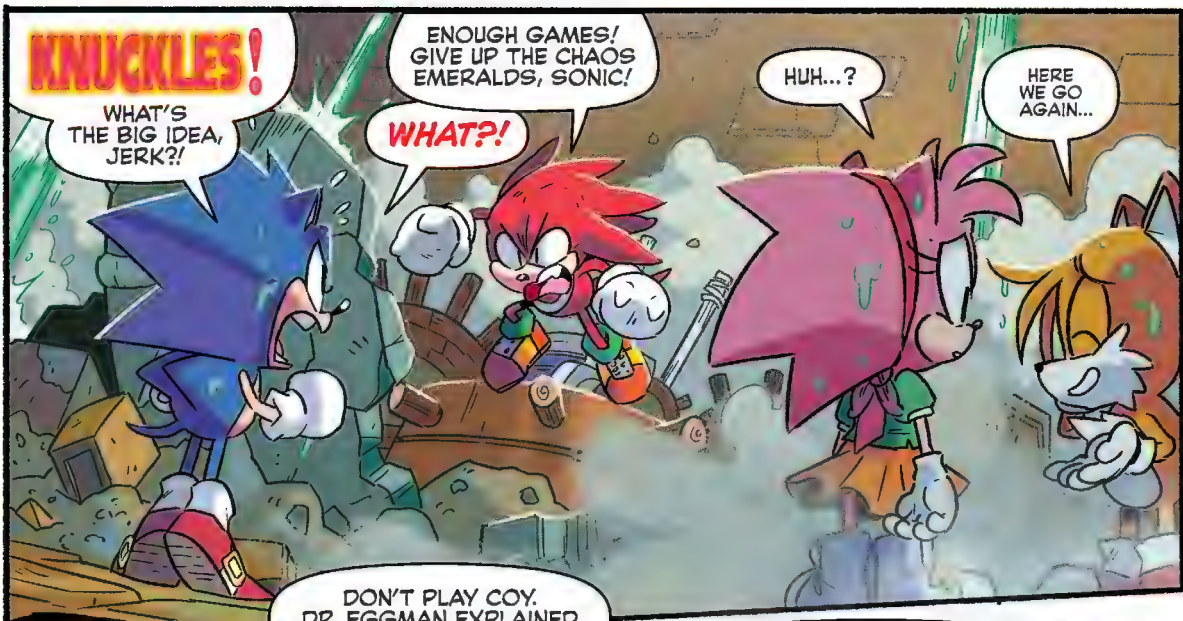




# RRUMMBLE







DON'T PLAY COY. DR. EGGMAN EXPLAINED EVERYTHING TO ME...

GET LOST, EGGMAN. YOU'RE NOT WELCOME HERE.

N-N-NOW JUST A MINUTE, KNUCKLES! I'M A CHANGED MAN! REFORMED! AND I NEED YOUR HELP! IN FACT, YOU'RE THE WORLD'S ONLY HOPE!



WHAT ARE YOU TALKING ABOUT?

YOU SAW WHAT SUPER SONIC DID TO ME AND MY DEATH EGG, RIGHT? WELL HE HASN'T STOPPED SINCE! HE'S OUT OF CONTROL!

YOU'RE THE ONLY ONE STRONG ENOUGH, SMART ENOUGH AND BRAVE ENOUGH TO STOP HIM!



IF SONIC'S TRULY LOST IT, THEN I SUPPOSE YOU'RE RIGHT. WHICH WAY DID HE GO?

Oh, I'LL SHOW YOU WHERE TO LAY YOUR TRAP FOR HIM. UNTIL THEN, LET ME MAKE IT UP TO YOU BY LOOKING AFTER THE MASTER EMERALD?

SOUNDS GOOD! I'M GLAD YOU CLEANED UP YOUR ACT!





SO...ARE YOU GOING TO SURRENDER THE CHAOS EMERALDS OR WHAT?

I DON'T HAVE THEM. IF I DID, I'D HAVE TURNED INTO SUPER SONIC BY NOW.

HE'S GATHERING RELICS CALLED THE "ANCIENT GEARS" TO RUN HIS NEWEST MACHINE! HE PROBABLY WANTED THE MASTER EMERALD TO POWER IT!

B-BUT EGGMAN SAID...

YOU DONE GOOFED, KNUCKLE-HEAD.



WAIT! DON'T GO ALL BY YOURSELF!

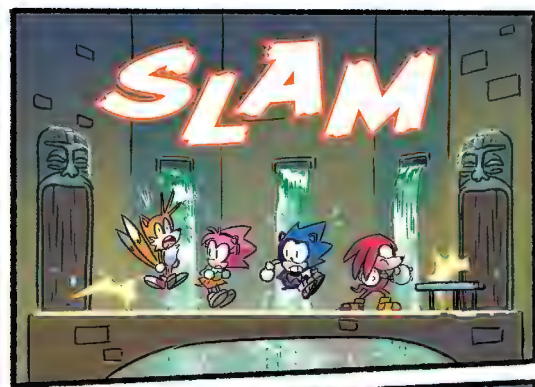




TAKE IT EASY!  
FLYING OFF THE HANDLE  
WON'T GET THE MASTER  
EMERALD BACK!

BUT WHAT IF HE--  
I DUNNO--DROPS AND  
**SHATTERS** IT? HOW  
WOULD I FIND ALL THE  
PIECES?! IT'D BE NEXT  
TO IMPOSSIBLE.

IT'S A PRETTY  
RESILIENT ROCK, DUDE.  
I DON'T THINK IT **CAN** BE  
BROKEN. SO JUST CHILL  
A SECOND AND--



**SLAM**



OH-HO-HO!  
REST ASSURED,  
MY GULLIBLE FRIEND,  
I'M TAKING EXTRA  
GOOD CARE OF  
THE MASTER  
EMERALD!

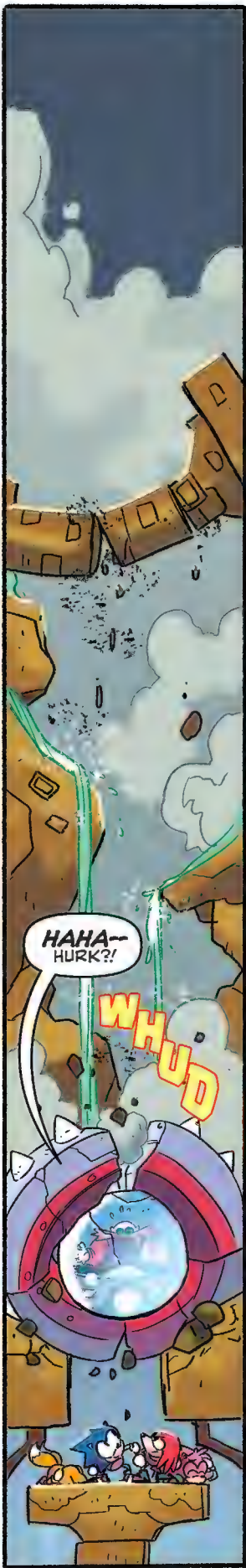
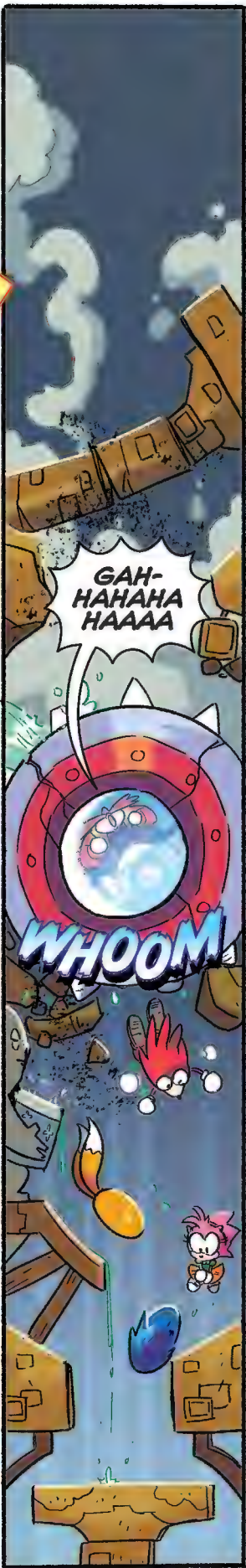
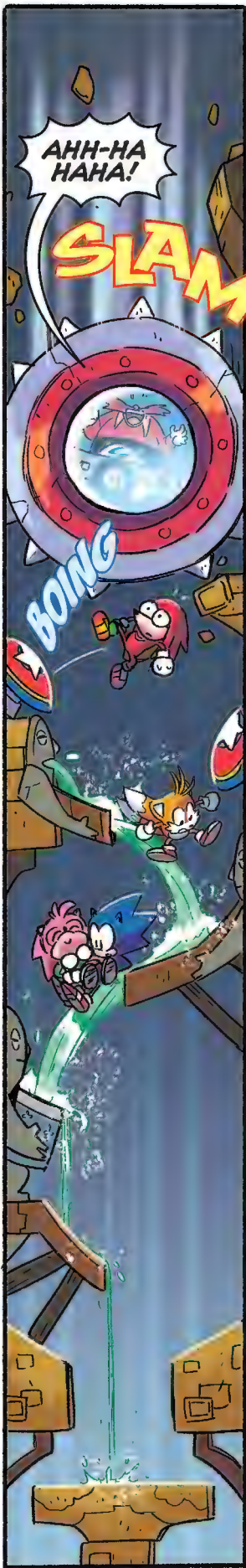
AND  
NOW I'M  
GOING TO  
TAKE CARE  
OF ALL OF  
**YOU!**



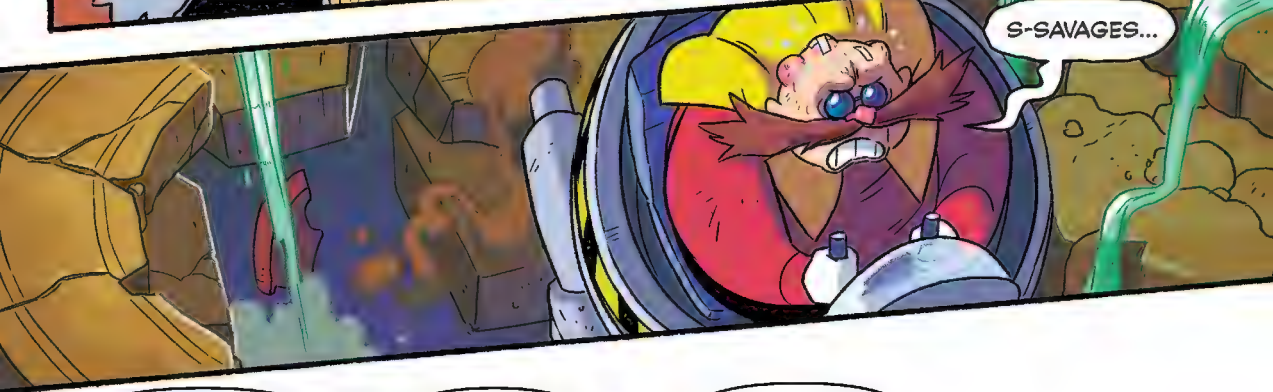
S-SONIC...?

HEAD  
DOWN!  
**MOVE  
IT!**











POOMF



LET'S GO, GUYS! THERE'S MORE ADVENTURES TO BE HAD!



THANKS FOR JOINING US ON THIS ALL NEW CLASSIC ERA ADVENTURE! THE ADVENTURE CONTINUES IN SONIC MEGA DRIVE--THE NEXT LEVEL--COMING THIS FALL!

UNTIL THEN, YOU CAN CATCH EVEN MORE SONIC GOODNESS WITH SONIC THE HEDGEHOG, SONIC UNIVERSE, SONIC SUPER DIGEST AND THE GRAPHIC NOVEL LIBRARY!



# Letter from the EDITOR

Editorial commentary that has been classically trained!



## CREATIVE TEAM GOT THROUGH ACT ONE!

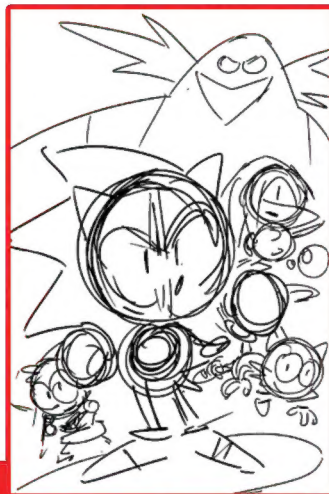
Hey, Sonic fans! Was that a blast or what?! Whether you are a hardcore Sonic fan, Sonic comic reader or just getting into the Sonic franchise for the first time, it is our hope that Sonic: Mega Drive was as fun and exciting for you as it was for us!

This year marks the 25th Anniversary of the Blue Blur, and we wanted to make sure we did something extra special for our boy. What better way to honor Sonic than by going back to his roots and putting a new spin on it?

Sonic comics writer Ian Flynn knows Sonic.

I mean he REALLY knows

Sonic. When I called Ian about doing a special "Classic"-styled story, he pretty much had it figured out already. We would tell the story of a lost game in Sonic's history. Something familiar, but new. When the script came in, I had a big dumb grin on my face the whole time I was reading it, and I just kept thinking, "he nailed it!"



**ABOVE AND RIGHT:** Sonic takes center stage in these cover thumbnail sketches by Sonic: Mega Drive artist Tyson Hesse! The top-most image served as the model for the final cover.



Of course, a comic isn't much of a comic without the artwork. It was a no-brainer to have Tyson Hesse, Matt Herms and Jack Morelli aboard this Classic Sonic bandwagon. Tyson's expressiveness and high energy fit the story to a T. From the moment Tyson sent in his character studies [ as seen on this very page ] I knew we were in for a real treat. Partnered with the gorgeous and vibrant colors of Matt and the crisp and dynamic lettering from Jack, the world of Mega Drive was brought to life.



Words cannot describe how proud I am of this team. Thank you all. I'm looking forward to what the Next Level brings! Also, a very special thanks to those at SEGA for their help, support and kindness on this very special project.

Finally, a big THANKS to you, the fans! We do it for you!

 Vin  
2016

– Vincent "Vin" Lovallo  
Editor





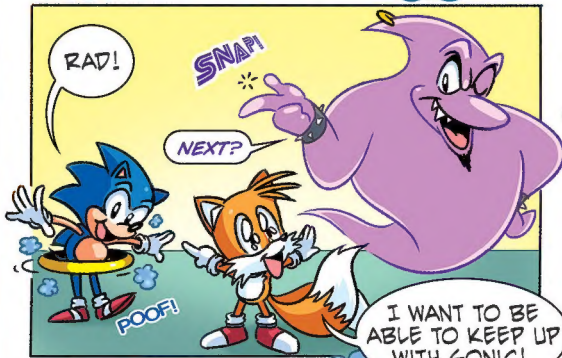
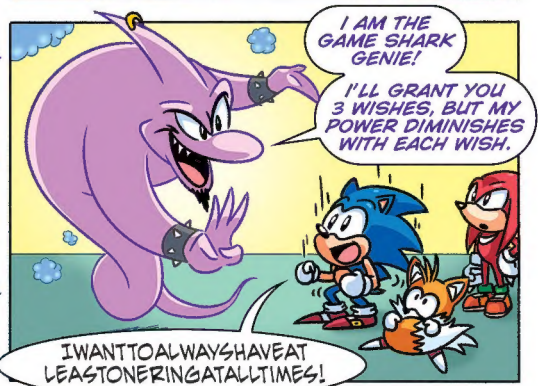


# OFF PANEL

PROUDLY PRESENTS:

# SECRET -ORIGINS- & KNUCKLES

SCRIPT: RON CACACE ART: VINCENT LOVALLO



POOF!!!

# SONIC 3

Sonic The Hedgehog



THE END



# SONIC™

- MEGA DRIVE -

THE NEXT  
LEVEL



Art 2016

TO BE CONTINUED...

...NOVEMBER 2016





**Sonic spins into a brand new, Classic-styled, SUPER SPECIAL one-shot *Mega Drive!* Join Sonic, Tails, Knuckles and Amy Rose on a brand new adventure—set after the fall of the Death Egg!**

**The nefarious Dr. Eggman is trying to build a new engine of destruction: the MEGA DRIVE, and it's up to Sonic and his whole crew to stop the mad doctor and save the day! Join Sonic and his friends in this special commemorative issue celebrating the 25th Anniversary of the Blue Blur!**

# SONIC™

- MEGA DRIVE -

**Archie**  
**ACTION!**  
ARCHIECOMICS.COM

**SEGA®**

